```
CCCCCCCCCCCC   LLL            IIIIIIIIII   UUU       UUU  TTTTTTTTTTTTTTT  LLL
CCCCCCCCCCCC   LLL            IIIIIIIIII   UUU       UUU  TTTTTTTTTTTTTTT  LLL
CCCCCCCCCCCC   LLL            IIIIIIIIII   UUU       UUU  TTTTTTTTTTTTTTT  LLL
CCC            LLL               III       UUU       UUU        TTT        LLL
CCC            LLL               III       UUU       UUU        TTT        LLL
CCC            LLL               III       UUU       UUU        TTT        LLL
CCC            LLL               III       UUU       UUU        TTT        LLL
CCC            LLL               III       UUU       UUU        TTT        LLL
CCC            LLL               III       UUU       UUU        TTT        LLL
CCC            LLL               III       UUU       UUU        TTT        LLL
CCC            LLL               III       UUU       UUU        TTT        LLL
CCC            LLL               III       UUU       UUU        TTT        LLL
CCC            LLL               III       UUU       UUU        TTT        LLL
CCC            LLL               III       UUU       UUU        TTT        LLL
CCCCCCCCCCC    LLLLLLLLLLLLLL   IIIIIIIII  UUUUUUUUUUUUUUU      TTT        LLLLLLLLLLLLLL
CCCCCCCCCCC    LLLLLLLLLLLLLL   IIIIIIIII  UUUUUUUUUUUUUUU      TTT        LLLLLLLLLLLLLL
CCCCCCCCCCC    LLLLLLLLLLLLLL   IIIIIIIII  UUUUUUUUUUUUUUU      TTT        LLLLLLLLLLLLLL
```

SHOWSYS....

LIS

SHOWSYSTEM
V04-000

G 14
16-Sep-1984 01:22:08   VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:09:48   [CLIUTL.SRC]SHOWSYS.B32;1

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```
    1    0001  0  MODULE showsystem (IDENT = 'V04-000',
    2    0002  0                    ADDRESSING_MODE (EXTERNAL = GENERAL)) =
    3    0003  0
    4    0004  1  BEGIN
    5    0005  1  !
    6    0006  1  !
    7    0007  1  !*************************************************************
    8    0008  1  !*                                                           *
    9    0009  1  !*  COPYRIGHT (c) 1978, 1980, 1982, 1984 BY                  *
   10    0010  1  !*  DIGITAL EQUIPMENT CORPORATION, MAYNARD, MASSACHUSETTS.   *
   11    0011  1  !*  ALL RIGHTS RESERVED.                                     *
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   13    0013  1  !*  THIS SOFTWARE IS FURNISHED UNDER A LICENSE AND MAY BE USED AND COPIED *
   14    0014  1  !*  ONLY IN  ACCORDANCE WITH  THE  TERMS  OF  SUCH  LICENSE  AND WITH THE *
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   16    0016  1  !*  COPIES THEREOF MAY NOT BE PROVIDED OR OTHERWISE MADE AVAILABLE TO ANY *
   17    0017  1  !*  OTHER PERSON.  NO TITLE TO AND OWNERSHIP OF  THE  SOFTWARE IS  HEREBY *
   18    0018  1  !*  TRANSFERRED.                                             *
   19    0019  1  !*                                                           *
   20    0020  1  !*  THE INFORMATION IN THIS SOFTWARE IS  SUBJECT TO CHANGE WITHOUT NOTICE *
   21    0021  1  !*  AND  SHOULD  NOT  BE  CONSTRUED AS  A COMMITMENT BY DIGITAL EQUIPMENT *
   22    0022  1  !*  CORPORATION.                                             *
   23    0023  1  !*                                                           *
   24    0024  1  !*  DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE  OR  RELIABILITY OF ITS *
   25    0025  1  !*  SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.  *
   26    0026  1  !*                                                           *
   27    0027  1  !*                                                           *
   28    0028  1  !*************************************************************
   29    0029  1
   30    0030  1  !
   31    0031  1  !++
   32    0032  1  !
   33    0033  1  !  FACILITY:  SHOW utility
   34    0034  1  !
   35    0035  1  !  ABSTRACT:
   36    0036  1  !      This module contains the routines for the SHOW SYSTEM command
   37    0037  1  !
   38    0038  1  !  ENVIRONMENT:
   39    0039  1  !      VAX native, user and kernel mode
   40    0040  1  !
   41    0041  1  !  AUTHOR: Gerry Smith          CREATION DATE:  30-Jul-1982
   42    0042  1  !
   43    0043  1  !  MODIFIED BY:
   44    0044  1  !
   45    0045  1  !      V03-007 AEW0002         Anne E. Warner          27-Feb-1984
   46    0046  1  !              Reorganize 'Ph.Mem' format to handle increased process
   47    0047  1  !              working set sizes.
   48    0048  1  !
   49    0049  1  !      V03-006 AEW0001         Anne E. Warner          02-Feb-1984
   50    0050  1  !              Reorganize the SHOW SYSTEM display.
   51    0051  1  !              - Make the display fit on an 80 character display by
   52    0052  1  !                taking out the UIC.
   53    0053  1  !              - Add the qualifier /FULL to display all information
   54    0054  1  !                plus add a second line with the UIC.
   55    0055  1  !              - Add the system node name to the header.
   56    0056  1  !              - Add the number of days to each process CPU time.
   57    0057  1  !              - Add buffered I/O to the direct I/O for each process.
```

SHOWSYSTEM
V04-000

H 14
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```
;  58        0058  1 ;
;  59        0059  1 ;
;  60        0060  1 ;
;  61        0061  1 ;
;  62        0062  1 ;
;  63        0063  1 ;
;  64        0064  1 ;
;  65        0065  1 ;
;  66        0066  1 ;
;  67        0067  1 ;
;  68        0068  1 ;
;  69        0069  1 ;
;  70        0070  1 ;
;  71        0071  1 ;
;  72        0072  1 ;
;  73        0073  1 ;
;  74        0074  1 ;
;  75        0075  1 ;--
;  76        0076  1 ;--
```

V03-005 LMP0140   L. Mark Pilant.   23-Aug-1983 23:29
        Add support for alphanumeric UICs.

V03-004 GAS0117   Gerry Smith   12-Apr-1983
        Instead of displaying MWAIT, display which resource
        the process is awaiting, or MUTEX if waiting for that.

V03-003 CWH1002   CW Hobbs   25-Feb-1983
        Use extended pids for the process ids.

V03-002 GAS0107   Gerry Smith   8-Feb-1983
        Collect all the qualifiers before making checks on
        whether or not any were set.

V03-001 GAS00103   17-Jan-1983
        Initialize the PCB before going into the PIX loop.

```
 78      0077   1
 79      0078   1   !
 80      0079   1   ! Include files
 81      0080   1   !
 82      0081   1
 83      0082   1   LIBRARY 'SYS$LIBRARY:LIB';                  ! VAX/VMS system definitions
 84      0083   1   REQUIRE 'SRC$:SHOWDEF';                     ! SHOW common definitions
 85      0182   1
 86      0183   1   ! Define macro to make a string descriptor:  sd_A
 87      0184   1
 88      0185   1   MACRO
 89   M  0186   1       SD[A] =
 90      0187   1              BIND %NAME('SD_',A) = $DESCRIPTOR(A)%;
 91      0188   1
 92      0189   1   !
 93      0190   1   ! Define the flags for SHOW SYSTEM
 94      0191   1   !
 95      0192   1   MACRO
 96      0193   1       sys$v_proc  = 0, 0, 1, 0%,
 97      0194   1       sys$v_subp  = 0, 1, 1, 0%,
 98      0195   1       sys$v_net   = 0, 2, 1, 0%,
 99      0196   1       sys$v_batch = 0, 3, 1, 0%,
100      0197   1       sys$v_full  = 0, 4, 1, 0%;
101      0198   1
102      0199   1   !
103      0200   1   ! Macros to define the layout of the data block to used to
104      0201   1   ! hold information on a particular process
105      0202   1   !
106      0203   1   MACRO
107      0204   1       d$l_pid    =  0, 0, 32, 0%,            ! Process ID
108      0205   1       d$l_owner  =  4, 0, 32, 0%,            ! Temp owner storage/process name length
109      0206   1       d$a_name   =  8, 0, 32, 0%,            ! Pointer to process name string
110      0207   1       d$l_state  = 12, 0, 32, 0%,            ! Process state
111      0208   1       d$l_pri    = 16, 0, 32, 0%,            ! Current priority
112      0209   1       d$l_iocnt  = 20, 0, 32, 0%,            ! Direct plus Buffered I/O count
113      0210   1       d$l_cputim = 24, 0, 32, 0%,            ! CPU time
114      0211   1       d$l_pflts  = 28, 0, 32, 0%,            ! Page fault count
115      0212   1       d$l_pgcnt  = 32, 0, 32, 0%,            ! Global page count
116      0213   1       d$l_sts    = 36, 0, 32, 0%,            ! Status
117      0214   1       d$l_uic    = 40, 0, 32, 0%,            ! Process UIC
118      0215   1       d$l_lef    = 44, 0, 32, 0%,            ! Local event flag
119      0216   1       d$t_name   = 48, 0,  8, 0%;            ! Process name
120      0217   1
121      0218   1   !
122      0219   1   ! The following literal depends on D$T_NAME being the last field in the
123      0220   1   ! locked data area.
124      0221   1   !
125      0222   1   LITERAL d$k_length = $BYTEOFFSET(d$t_name) + pcb$s_lname;
126      0223   1
127      0224   1   !
128      0225   1   ! Define two bits in the data area, D$V_NETWRK and D$V_BATCH, which
129      0226   1   ! correspond to PCB$V_NETWORK and PCB$V_BATCH, except that they reference
130      0227   1   ! the process status from the PCB status longword, rather than from the
131      0228   1   ! beginning of the PCB.
132      0229   1   !
133      0230   1   MACRO
134      0231   1       d$v_netwrk = 0, $BITPOSITION(pcb$v_netwrk), $FIELDWIDTH(pcb$v_netwrk), $EXTENSION(pcb$v_netwrk)%,
```

```
; 135        0232 1    d$v_batch = 0, $BITPOSITION(pcb$v_batch), $FIELDWIDTH(pcb$v_batch), $EXTENSION(pcb$v_batch)%;
```

```
: 137        0233  1 !
: 138        0234  1 ! Construct a table of process states.  THIS IS AN ORDERED TABLE.
: 139        0235  1 !
: 140        0236  1 LITERAL rsn_cnt = 14;
: 141        0237  1 OWN
: 142        0238  1     state_table : VECTOR[14]
: 143        0239  1     INITIAL (cstring('COLPG'),
: 144        0240  1              cstring('MUTEX'),
: 145        0241  1              cstring('CEF'),
: 146        0242  1              cstring('PFW'),
: 147        0243  1              cstring('LEF'),
: 148        0244  1              cstring('LEFO'),
: 149        0245  1              cstring('HIB'),
: 150        0246  1              cstring('HIBO'),
: 151        0247  1              cstring('SUSP'),
: 152        0248  1              cstring('SUSPO'),
: 153        0249  1              cstring('FPG'),
: 154        0250  1              cstring('COM'),
: 155        0251  1              cstring('COMO'),
: 156        0252  1              cstring('CUR')),
: 157        0253  1     rsn_table : VECTOR[rsn_cnt]
: 158        0254  1     INITIAL (cstring('RWAST'),           ! AST wait
: 159        0255  1              cstring('RWMBX'),           ! Mailbox full
: 160        0256  1              cstring('RWNPG'),           ! Non-paged pool
: 161        0257  1              cstring('RWPFF'),           ! Page file full
: 162        0258  1              cstring('RWPAG'),           ! Paged pool
: 163        0259  1              cstring('RWBRK'),           ! Waiting for BROADCAST to finish
: 164        0260  1              cstring('RWIMG'),           ! Image activation lock
: 165        0261  1              cstring('RWQUO'),           ! Pooled quota
: 166        0262  1              cstring('RWLCK'),           ! Lock ID data base
: 167        0263  1              cstring('RWSWP'),           ! Swap file space
: 168        0264  1              cstring('RWMPE'),           ! Modified page list empty
: 169        0265  1              cstring('RWMPB'),           ! Modified page writer busy
: 170        0266  1              cstring('RWSCS'),           ! SCS wait
: 171        0267  1              cstring('RWCLU'));          ! Cluster translation wait
: 172        0268  1
: 173        0269  1 !
: 174        0270  1 ! This ASSUME macro makes sure that we have all the miscellaneous resource
: 175        0271  1 ! waits in this table.
: 176        0272  1 !
: 177        0273  1 $ASSUME(rsn_cnt, EQL, rsn$_max-1)
: 178        0274  1
```

```
  180       0275  1  !
  181       0276  1  ! Table of contents
  182       0277  1  !
  183       0278  1
  184       0279  1  FORWARD ROUTINE
  185       0280  1      show$system : NOVALUE,
  186       0281  1      get_data,
  187       0282  1      print_data : NOVALUE;
  188       0283  1
  189       0284  1  FORWARD
  190       0285  1      lock_start : VECTOR[0],
  191       0286  1      lock_end : VECTOR[0];
  192       0287  1
  193       0288  1  EXTERNAL
  194       0289  1      scs$ga_localsb,                  ! Local system block
  195       0290  1      sys$gq_version,                  ! System version
  196       0291  1      exe$gl_abstim,                   ! Time system has been up
  197       0292  1      sch$gl_pcbvec : REF VECTOR,      ! PCB vector
  198       0293  1      sch$gl_maxpix;                   ! Maximum process index count
  199       0294  1
  200       0295  1  EXTERNAL ROUTINE
  201       0296  1      lib$get_vm,
  202       0297  1      cli$present,
  203       0298  1      show$write_line : NOVALUE;
```

SHOWSYSTEM
V04-000

M 14
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```
205   0299   1 GLOBAL ROUTINE show$system : NOVALUE =
206   0300   2 BEGIN
207   0301   2
208   0302   2 !---
209   0303   2 !
210   0304   2 ! This is the driver routine for the SHOW SYSTEM function.  The command
211   0305   2 ! qualifiers are gathered, scratch space is allocated, the data-gathering
212   0306   2 ! routine is called via $CMKRNL, and then the data is printed.
213   0307   2 !
214   0308   2 !---
215   0309   2
216   0310   2 LOCAL
217   0311   2     status,                                  ! General status return
218   0312   2     size,                                    ! Size of scratch area
219   0313   2     flags : $BBLOCK[2],                      ! Flags byte
220   0314   2     desc : VECTOR[2],                        ! Argument list for calls
221   0315   2     data : VECTOR[2];                        ! Address limits of scratch area
222   0316   2
223   0317   2 !
224   0318   2 ! Collect qualifiers.
225   0319   2 !
226   0320   2 flags[sys$v_full]  = cli$present(%ASCID 'FULL');
227   0321   2 flags[sys$v_subp]  = cli$present(%ASCID 'SUBPROCESS');
228   0322   2 flags[sys$v_net]   = cli$present(%ASCID 'NETWORK');
229   0323   2 flags[sys$v_batch] = cli$present(%ASCID 'BATCH');
230   0324   2 IF NOT (.flags[sys$v_subp] OR
231   0325   3         .flags[sys$v_net] OR
232   0326   3         .flags[sys$v_batch])
233   0327   2 THEN flags[sys$v_proc] = true;
234   0328   2
235   0329   2 !
236   0330   2 ! Allocate a scratch area in which to put data about the processes.
237   0331   2 ! The size of the scratch area is determined by taking the amount of
238   0332   2 ! bytes of information per process (D$K_LENGTH), multiplying that by
239   0333   2 ! the maximum number of processes in the system, and then adding a few
240   0334   2 ! pages for slop.  The beginning and ending addresses of the area will
241   0335   2 ! be returned in DATA.
242   0336   2 !
243   0337   2 size = (.sch$gl_maxpix * d$k_length) + (3 * 512);
244   0338   2
245   0339   3 IF NOT (status = LIB$GET_VM(size,            ! This many bytes
246   0340   3                            data))           ! Put starting address here
247   0341   2 THEN SIGNAL_STOP(show$_insvirmem, 0, .status); ! Stop if error
248   0342   2 data[1] = .data[0] + .size - 1;              ! Put ending address here
249   0343   2
250   0344   2 !
251   0345   2 ! Lock the first page of the scratch area, and the code that runs at elevated
252   0346   2 ! IPL, into the process working set.
253   0347   2 !
254   0348   2 desc[0] = lock_start;
255   0349   2 desc[1] = lock_end;
256   0350   2 IF NOT (status = $LKWSET(INADR = desc))
257   0351   2 THEN SIGNAL_STOP(.status);
258   0352   2
259   0353   2 desc[0] = .data[0];
260   0354   2 desc[1] = .data[0] + d$k_length;
261   0355   3 IF NOT (status = $LKWSET(INADR = desc))
```

SHOWSYSTEM
V04-000

N 14
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```
  262        0356   2  THEN SIGNAL_STOP(.status);
  263        0357   2
  264        0358   2  !
  265        0359   2  ! Call the data-gathering routine in kernel mode, passing the address
  266        0360   2  ! limits as an argument.
  267        0361   2  !
  268        0362   2  desc[0] = 2;
  269        0363   2  desc[1] = data;
  270        0364   2  desc[2] = flags;
  271      P 0365   2  IF NOT (status = $CMKRNL(ROUTIN = get_data,
  272        0366                               ARGLST = desc))
  273        0367   2  THEN
  274        0368   2      BEGIN
  275        0369   3      SIGNAL(.status);
  276        0370   3      RETURN;
  277        0371   3      END;
  278        0372   2
  279        0373   2  !
  280        0374   2  ! Format and print the data.
  281        0375   2  !
  282        0376   2  print_data(data, flags);
  283        0377   2
  284        0378   2  RETURN;
  285        0379   1  END;                                    ! End of show$error


                                              .TITLE   SHOWSYSTEM
                                              .IDENT   \V04-000\

                                              .PSECT   $PLIT$,NOWRT,NOEXE,2

         47  50  4C  4F  43  05   00000 P.AAA:  .ASCII   <5>\COLPG\
         58  45  54  55  4D  05   00006 P.AAB:  .ASCII   <5>\MUTEX\
                 46  45  43  03   0000C P.AAC:  .ASCII   <3>\CEF\
                 57  46  50  03   00010 P.AAD:  .ASCII   <3>\PFW\
                 46  45  4C  03   00014 P.AAE:  .ASCII   <3>\LEF\
             4F  46  45  4C  04   00018 P.AAF:  .ASCII   <4>\LEFO\
                 42  49  48  03   0001D P.AAG:  .ASCII   <3>\HIB\
             4F  42  49  48  04   00021 P.AAH:  .ASCII   <4>\HIBO\
             50  53  55  53  04   00026 P.AAI:  .ASCII   <4>\SUSP\
         4F  50  53  55  53  05   0002B P.AAJ:  .ASCII   <5>\SUSPO\
                 47  50  46  03   00031 P.AAK:  .ASCII   <3>\FPG\
                 4D  4F  43  03   00035 P.AAL:  .ASCII   <3>\COM\
             4F  4D  4F  43  04   00039 P.AAM:  .ASCII   <4>\COMO\
                 52  55  43  03   0003E P.AAN:  .ASCII   <3>\CUR\
         54  53  41  57  52  05   00042 P.AAO:  .ASCII   <5>\RWAST\
         58  42  4D  57  52  05   00048 P.AAP:  .ASCII   <5>\RWMBX\
         47  50  4E  57  52  05   0004E P.AAQ:  .ASCII   <5>\RWNPG\
         46  46  50  57  52  05   00054 P.AAR:  .ASCII   <5>\RWPFF\
         47  41  50  57  52  05   0005A P.AAS:  .ASCII   <5>\RWPAG\
         4B  52  42  57  52  05   00060 P.AAT:  .ASCII   <5>\RWBRK\
         47  4D  49  57  52  05   00066 P.AAU:  .ASCII   <5>\RWIMG\
         4F  55  51  57  52  05   0006C P.AAV:  .ASCII   <5>\RWQUO\
         4B  43  4C  57  52  05   00072 P.AAW:  .ASCII   <5>\RWLCK\
         50  57  53  57  52  05   00078 P.AAX:  .ASCII   <5>\RWSWP\
         45  50  4D  57  52  05   0007E P.AAY:  .ASCII   <5>\RWMPE\
         42  50  4D  57  52  05   00084 P.AAZ:  .ASCII   <5>\RWMPG\
```

```
                        53 43 53 57 52 05  0008A  P.ABA:  .ASCII  <5>\RWSCS\
                        55 4C 43 57 52 05  00090  P.ABB:  .ASCII  <5>\RWCLU\
                                           00096          .BLKB   2
                           4C 4C 55 46     00098  P.ABD:  .ASCII  \FULL\
                           010E0004         0009C  P.ABC:  .LONG   17694724
                           00000000'        000A0          .ADDRESS P.ABD
        00 00 53 53 45 43 4F 52 50 42 55 53  000A4  P.ABF:  .ASCII  \SUBPROCESS\<0><0>
                           010E000A         000B0  P.ABE:  .LONG   17694730
                           00000000'        000B4          .ADDRESS P.ABF
              00 4B 52 4F 57 54 45 4E       000B8  P.ABH:  .ASCII  \NETWORK\<0>
                           010E0007         000C0  P.ABG:  .LONG   17694727
                           00000000'        000C4          .ADDRESS P.ABH
              00 00 00 48 43 54 41 42       000C8  P.ABJ:  .ASCII  \BATCH\<0><0><0>
                           010E0005         000D0  P.ABI:  .LONG   17694725
                           00000000'        000D4          .ADDRESS P.ABJ

                                                           .PSECT  $OWN$,NOEXE,2

00000000' 00000000' 00000000' 00000000' 00000000' 00000000' 00000  STATE_TABLE:
                                                           .ADDRESS P.AAA, P.AAB, P.AAC, P.AAD, P.AAE, -
00000000' 00000000' 00000000' 00000000' 00000000' 00000000' 00018          P.AAF, P.AAG, P.AAH, P.AAI, P.AAJ, P.AAK, -
                                         00000000' 00000000' 00030          P.AAL, P.AAM, P.AAN
00000000' 00000000' 00000000' 00000000' 00000000' 00000000' 00038  RSN_TABLE:
                                                           .ADDRESS P.AAO, P.AAP, P.AAQ, P.AAR, P.AAS, -
00000000' 00000000' 00000000' 00000000' 00000000' 00000000' 00050          P.AAT, P.AAU, P.AAV, P.AAW, P.AAX, P.AAY, -
                                         00000000' 00000000' 00068          P.AAZ, P.ABA, P.ABB

                                                           .EXTRN  SCS$GA_LOCALSB, SYS$GQ_VERSION
                                                           .EXTRN  EXE$GL_ABSTIM, SCH$GL_PCBVEC
                                                           .EXTRN  SCH$GL_MAXPIX, LIB$GET_VM
                                                           .EXTRN  CLI$PRESENT, SHOW$WRITE_LINE
                                                           .EXTRN  SYS$LKWSET, SYS$CMKRNL

                                                           .PSECT  $CODE$,NOWRT,2

                                003C 00000          .ENTRY  SHOW$SYSTEM, Save R2,R3,R4,R5              0299
                   55 00000000G  00 9E 00002         MOVAB   SYS$LKWSET, R5
                   54 00000000G  00 9E 00009         MOVAB   LIB$STOP, R4
                   53 00000000G  00 9E 00010         MOVAB   CLI$PRESENT, R3
                                5E 18 C2 00017        SUBL2   #24, SP
                        0000'    CF 9F 0001A        PUSHAB  P.ABC                                    0320
                                63 01 FB 0001E        CALLS   #1, CLI$PRESENT
   04  AE              01        04 50 F0 00021        INSV    R0, #4, #1, FLAGS
                        0000'    CF 9F 00027        PUSHAB  P.ABE                                    0321
                                63 01 FB 0002B        CALLS   #1, CLI$PRESENT
   04  AE              01        01 50 F0 0002E        INSV    R0, #1, #1, FLAGS
                        0000'    CF 9F 00034        PUSHAB  P.ABG                                    0322
                                63 01 FB 00038        CALLS   #1, CLI$PRESENT
   04  AE              01        02 50 F0 0003B        INSV    R0, #2, #1, FLAGS
                        0000'    CF 9F 00041        PUSHAB  P.ABI                                    0323
                                63 01 FB 00045        CALLS   #1, CLI$PRESENT
   04  AE              01        03 50 F0 00048        INSV    R0, #3, #1, FLAGS
                   0E  04 AE     01 E0 0004E        BBS     #1, FLAGS, 1$                             0324
                   09  04 AE     02 E0 00053        BBS     #2, FLAGS, 1$                             0325
                   04  04 AE     03 E0 00058        BBS     #3, FLAGS, 1$                             0326
                        04 AE     01 88 0005D        BISB2   #1, FLAGS                                0327
        50 00000000G  00  06 78 00061  1$:   ASHL    #6, SCH$GL_MAXPIX, R0                           0337
```

```
                    6E      0600    CO  9E  00069              MOVAB    1536(R0), SIZE
                            08      AE  9F  0006E              PUSHAB   DATA                        0339
                            04      AE  9F  00071              PUSHAB   SIZE
           00000000G        00      02  FB  00074              CALLS    #2, LIB$GET_VM
                            52      50  D0  0007B              MOVL     R0, STATUS
                            OD      52  E8  0007E              BLBS     STATUS, 2$
                                    52  DD  00081              PUSHL    STATUS                      0341
                    007812F2        7E  D4  00083              CLRL     -(SP)
                                    8F  DD  00085              PUSHL    #7869170
                            03      FB  0008B                  CALLS    #3, LIB$STOP
           50       08      AE      6E  C1  0008E  2$:         ADDL3    SIZE, DATA, R0              0342
                    OC      AE          FF  A0  9E  00093      MOVAB    -1(R0), DATA+4
                    10      AE      0000V  CF  9E  00098       MOVAB    LOCK_START, DESC            0348
                    14      AE      0000V  CF  9E  0009E       MOVAB    LOCK_END, DESC+4            0349
                                    7E  7C  000A4              CLRQ     -(SP)                       0350
                            18      AE  9F  000A6              PUSHAB   DESC
                            65      03  FB  000A9              CALLS    #3, SYS$LKWSET
                            52      50  D0  000AC              MOVL     R0, STATUS
                            05      52  E8  000AF              BLBS     STATUS, 3$
                                    52  DD  000B2              PUSHL    STATUS                      0351
                            04      01  FB  000B4              CALLS    #1, LIB$STOP
                    10      AE      08  AE  D0  000B7  3$:     MOVL     DATA, DESC                  0353
           14  AE   08      AE  00000040  8F  C1  000BC        ADDL3    #64, DATA, DESC+4          0354
                                    7E  7C  000C6              CLRQ     -(SP)                       0355
                            18      AE  9F  000C8              PUSHAB   DESC
                            65      03  FB  000CB              CALLS    #3, SYS$LKWSET
                            52      50  D0  000CE              MOVL     R0, STATUS
                            05      52  E8  000D1              BLBS     STATUS, 4$
                                    52  DD  000D4              PUSHL    STATUS                      0356
                            64      01  FB  000D6              CALLS    #1, LIB$STOP
                    10      AE      02  D0  000D9  4$:         MOVL     #2, DESC                    0362
                    14      AE      08  AE  9E  000DD          MOVAB    DATA, DESC+4               0363
                            6D      04  AE  9E  000E2          MOVAB    FLAGS, DESC+8              0364
                            10      AE  9F  000E6              PUSHAB   DESC                        0366
                    0000V  CF  9F  000E9                       PUSHAB   GET_DATA
           00000000G        00      02  FB  000ED              CALLS    #2, SYS$CMKRNL
                            52      50  D0  000F4              MOVL     R0, STATUS
                            0A      52  E8  000F7              BLBS     STATUS, 5$
                                    52  DD  000FA              PUSHL    STATUS                      0369
           00000000G        00      01  FB  000FC              CALLS    #1, LIB$SIGNAL
                                    04  00103                  RET                                 0368
                            04      AE  9F  00104  5$:         PUSHAB   FLAGS                       0376
                            OC      AE  9F  00107              PUSHAB   DATA
                    0000V  CF      02  FB  0010A              CALLS    #2, PRINT_DATA
                                    04  0010F                  RET                                 0379
```

; Routine Size: 272 bytes,   Routine Base: $CODE$ + 0000

SHOWSYSTEM
V04-000

D 15
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```
287   0380  1   OWN lock_start : VECTOR[0] PSECT ($CODE$);          ! Beginning of locked code
288   0381  1   ROUTINE get_data (data, flags) =
289   0382  2   BEGIN
290   0383  2
291   0384  2   !---
292   0385  2   !
293   0386  2   ! This routine executes in KERNEL mode.  It scans all the processes in the
294   0387  2   ! system, gathering information on them.
295   0388  2   !
296   0389  2   ! Inputs
297   0390  2   !     DATA  -- address of the scratch area
298   0391  2   !     FLAGS -- options longword, to tell what kind of processes are desired
299   0392  2   !
300   0393  2   ! Outputs
301   0394  2   !     DATA -- will contain information on the processes
302   0395  2   !
303   0396  2   !--
304   0397  2
305   0398  2   MAP
306   0399  2       data : REF VECTOR,
307   0400  2       flags : REF $BBLOCK;
308   0401  2
309   0402  2   REGISTER
310   0403  2       locked : REF $BBLOCK,                           ! Pointer to locked page
311   0404  2       scratch : REF $BBLOCK,                          ! Pointer to scratch area
312   0405  2       pcb : REF $BBLOCK,                              ! Pointer to PCB
313   0406  2       null,                                          ! Null process PCB address
314   0407  2       pix;                                           ! Process index
315   0408  2
316   0409  2   !
317   0410  2   ! The first page of the scratch area is locked, so that it can be accessed at
318   0411  2   ! elevated IPL.  This locked portion will be a temporary storage place for
319   0412  2   ! information about one process at a time.  The remainder of the scratch area
320   0413  2   ! will contain information on the processes which are to be displayed.
321   0414  2   ! Set up these areas so that they can be addressed easily.
322   0415  2   !
323   0416  2   locked = .data[0];                                  ! Point to locked area
324   0417  2   scratch = .data[0] + d$k_length;                    ! Scratch area is just beyond
325   0418  2                                                      ! the locked data
326   0419  2
327   0420  2   null = pcb = .sch$gl_pcbvec[0];                     ! Save address of NULL PCB
328   0421  2
329   0422  2   INCR pix FROM 0 TO .sch$gl_maxpix
330   0423  2   DO
331   0424  3       BEGIN
332   0425  3       SET_IPL(IPL$_SYNCH);                            ! Raise IPL
333   0426  3       IF .pix EQL 0
334   0427  3       OR (pcb = .sch$gl_pcbvec[.pix]) NEQ .null
335   0428  3       THEN
336   0429  4           BEGIN
337   0430  4           locked[d$l_pid] = .pcb[pcb$l_epid];         ! Use the extended pid
338   0431  4           locked[d$l_owner] = .pcb[pcb$l_owner];
339   0432  4           locked[d$l_uic] = .pcb[pcb$l_uic];
340   0433  4           locked[d$l_state] = .pcb[pcb$w_state];
341   0434  4           locked[d$l_pri] = .pcb[pcb$b_pri];
342   0435  4           locked[d$l_pgcnt] = .pcb[pcb$w_ppgcnt] + .pcb[pcb$w_gpgcnt];
343   0436  4           locked[d$l_lef] = .pcb[pcb$l_efwm];
```

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E 15
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```
344    0437   5          IF (locked[d$l_sts] = .pcb[pcb$l_sts])
345    0438   4          THEN
346    0439   5              BEGIN
347    0440   5              locked[d$l_iocnt] = .$BBLOCK[.pcb[pcb$l_phd], phd$l_diocnt] +
348    0441   5                                  .$BBLOCK[.pcb[pcb$l_phd], phd$l_biocnt];
349    0442   5              locked[d$l_pflts] = .$BBLOCK[.pcb[pcb$l_phd], phd$l_pageflts];
350    0443   4              locked[d$l_cputim] = .$BBLOCK[.pcb[pcb$l_phd], phd$l_cputim];
351    0444   4              END;
352    0445   4          CH$MOVE(pcb$s_lname,
353    0446   4                  pcb[pcb$t_lname],
354    0447   4                  locked[d$t_name]);
355    0448   4          SET_IPL(0);
356    0449   4
357    0450   4          IF .flags[sys$v_proc]
358    0451   5          OR (.flags[sys$v_subp] AND .locked[d$l_owner] NEQ 0)
359    0452   5          OR (.flags[sys$v_batch] AND .$BBLOCK[locked[d$l_sts], d$v_batch])
360    0453   4          OR (.flags[sys$v_net] AND .$BBLOCK[locked[d$l_sts], d$v_netwrk])
361    0454   4          THEN scratch = CH$MOVE(d$k_length, .locked, .scratch);
362    0455   3          END;
363    0456   3
364    0457   3      SET_IPL(0);
365    0458   2      END;
366    0459   2
367    0460   2  RETURN 1;                                   ! Return
368    0461   1  END;                                        ! End of GET_DATA


                              00110 LOCK_START:
                                      .BLKB    0


                       OFFC 00000 GET_DATA:
                                      .WORD    Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11        ; 0381
                  56        04 BC D0 00002    MOVL     @DATA, LOCKED                        ; 0416
        57     04 BC 00000040 8F C1 00006    ADDL3    #64, @DATA, SCRATCH                  ; 0417
               5B 00000000G 00 D0 0000F      MOVL     SCH$GL_PCBVEC, R11                   ; 0420
               58        6B D0 00016          MOVL     (R11), PCB
               59        58 D0 00019          MOVL     PCB, NULL
               5A        01 CE 0001C          MNEGL    #1, PIX                             ; 0422
                      0092 31 0001F           BRW      8$
               12        08 DA 00022  1$:     MTPR     #8, #18                             ; 0425
               5A        D5 00025             TSTL     PIX                                 ; 0426
               09        13 00027             BEQL     2$
               58      6B4A D0 00029           MOVL     (R11)[PIX], PCB                     ; 0427
               59        58 D1 0002D          CMPL     PCB, NULL
               7F        13 00030             BEQL     7$
               66        64 A8 D0 00032  2$:   MOVL     100(PCB), (LOCKED)                 ; 0430
          04   A6        1C A8 D0 00036       MOVL     28(PCB), 4(LOCKED)                  ; 0431
          28   A6      00BC C8 D0 0003B       MOVL     188(PCB), 40(LOCKED)               ; 0432
          0C   A6        2C A8 3C 00041       MOVZWL   44(PCB), 12(LOCKED)                ; 0433
          10   A6        08 A8 9A 00046       MOVZBL   11(PCB), 16(LOCKED)                ; 0434
          50            36 A8 3C 0004B         MOVZWL   54(PCB), R0                        ; 0435
          51            34 A8 3C 0004F         MOVZWL   52(PCB), R1
     20   A6   50        51 C1 00053          ADDL3    R1, R0, 32(LOCKED)
          2C   A6        4C A8 D0 00058       MOVL     76(PCB), 44(LOCKED)                 ; 0436
```

```
                              50        24    A8  D0 0005D        MOVL    36(PCB), R0                        : 0437
                        24    A6              50  D0 00061        MOVL    R0, 36(LOCKED)
                              15              50  E9 00065        BLBC    R0, 3$
                              50        6C    A8  D0 00068        MOVL    108(PCB), R0                       : 0440
                  14    A6    54    A0  58  A0  C1 0006C          ADDL3   88(R0), 84(R0), 20(LOCKED)         : 0441
                        1C    A6        4C  A0  D0 00073          MOVL    76(R0), 28(LOCKED)                 : 0442
                        18    A6        38  A0  D0 00078          MOVL    56(R0), 24(LOCKED)                 : 0443
                  30    A6    70    A8      10  28 0007D  3$:     MOVC3   #16, 112(PCB), 48(LOCKED)          : 0447
                              12            00  DA 00083          MTPR    #0, #18                            : 0448
                              1E        08  BC  E8 00086          BLBS    @FLAGS, 6$                         : 0450
                        05    08    BC  01  E1 0008A              BBC     #1, @FLAGS, 4$                     : 0451
                                       04  A6  D5 0008F          TSTL    4(LOCKED)
                              14    12 00092                      BNEQ    6$
                        05    08    BC  03  E1 00094  4$:         BBC     #3, @FLAGS, 5$                     : 0452
                        0A    25    A6  06  E0 00099              BBS     #6, 37(LOCKED), 6$
                        0E    08    BC  02  E1 0009E  5$:         BBC     #2, @FLAGS, 7$                     : 0453
                        09    26    A6  05  E1 000A3              BBC     #5, 38(LOCKED), 7$
                        67              66  0040  8F  28 000A8  6$:  MOVC3  #64, (LOCKED), (SCRATCH)          : 0454
                                       57  53  D0 000AE          MOVL    R3, SCRATCH
                              12            00  DA 000B1  7$:     MTPR    #0, #18                            : 0457
            FF64          5A            01 00000000G  00  F1 000B4  8$:  ACBL  SCH$GL_MAXPIX, #1, PIX, 1$     : 0422
                              50                01  D0 000BE      MOVL    #1, R0                             : 0460
                                                04 000C1          RET                                       : 0461
```

; Routine Size: 194 bytes,   Routine Base: $CODE$ + 0110

; 369   0462 1 OWN lock_end : VECTOR[0] PSECT ($CODE$);   ! End of locked code

```
  371    0463  1  ROUTINE print_data (data,flags) : NOVALUE =
  372    0464  2  BEGIN
  373    0465  2
  374    0466  2  !---
  375    0467  2  !
  376    0468  2  !    This routine prints the data contained in DATA, the scratch area
  377    0469  2  !
  378    0470  2  !    Inputs
  379    0471  2  !         DATA -- scratch area, contains the process information (didn't I
  380    0472  2  !                 just say that?)
  381    0473  2  !
  382    0474  2  !         FLAGS -- contains the bits set for the qualifiers.  It is specifically
  383    0475  2  !                  used in this routine to determine if the /FULL qualifier is
  384    0476  2  !                  set.
  385    0477  2  !
  386    0478  2  !    Outputs
  387    0479  2  !         The process data is printed.
  388    0480  2  !
  389    0481  2  !--
  390    0482  2
  391    0483  2  MAP
  392    0484  2      data : REF VECTOR,
  393    0485  2      flags: REF $BBLOCK;
  394    0486  2
  395    0487  2  LOCAL
  396    0488  2      scratch : REF $BBLOCK,                           ! Pointer to scratch area
  397    0489  2      status,                                         ! General status
  398    0490  2      time : VECTOR[2],                               ! Place to put system time
  399    0491  2      desc : VECTOR[2],                               ! Descriptor for $FAOL
  400    0492  2      proctim : VECTOR[4],                            ! Storage area for process time
  401    0493  2      arglist : VECTOR[4],                            ! Argument list for $FAOL
  402    0494  2      sysnodebuf : VECTOR[16,BYTE],                   ! 16 byte buffer to receive system node
  403    0495  2      desc_sysnode: $BBLOCK[DSC$C_S_BLN],             ! String descriptor pointing to
  404    0496  2                                                     ! sysnodebuf
  405    0497  2      trnlnmlst : $ITMLST_DECL (ITEMS = 1);           ! Item list for translating system
  406    0498  2                                                     ! node.  [vms.lib]utldef.b32
  407    0499  2
  408    0500  2  ! Set up string descriptor to find the logical name system table
  409    0501  2
  410    0502  2  sd ('LNM$SYSTEM');
  411    0503  2
  412    0504  2  !
  413    0505  2  ! Set up the scratch area, which contains all the data about the processes.
  414    0506  2  ! The data is located beyond the locked segment.
  415    0507  2  !
  416    0508  2  scratch = .data[0] + d$k_length;                                ! Process data begins here.
  417    0509  2
  418    0510  2  !
  419    0511  2  ! If there is no data in the scratch area, then simply return.
  420    0512  2  !
  421    0513  2  IF .scratch[d$l_pid] EQL 0
  422    0514  2  THEN RETURN;
  423    0515  2
  424    0516  2  !
  425    0517  2  ! Determine the time the system has been up.  This is done using the
  426    0518  2  ! value of EXE$GL_ABSTIM, multiplying it by the right constant and
  427    0519  2  ! handing it to $ASCTIM.
```

SHOWSYSTEM
V04-000

H 15
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```
  428   0520  2  !
  429   0521  2     EMUL(%REF(.exe$gl_abstim), %REF(-10000000), %REF(0), time); ! Get the uptime
  430   0522  2     desc[0] = d$k_length;                      ! Set up a descriptor pointing
  431   0523  2     desc[1] = .data[0];                        ! to the locked (scratch) area
  432 P 0524  2     IF NOT (status = $ASCTIM(TIMADR = time,    ! Convert the uptime
  433 P 0525  2                              TIMBUF = desc,    ! to ASCII, storing here,
  434 P 0526  2                              TIMLEN = desc,    ! put length here,
  435   0527  2                              CVTFLG = 0))      ! and give full date and time
  436   0528  2     THEN
  437   0529  2         BEGIN
  438   0530  2         SIGNAL(.status);
  439   0531  2         RETURN;
  440   0532  2         END;
  441   0533  2
  442   0534  2     ! Initialize the descriptor for system node.
  443   0535  2
  444   0536  2     desc_sysnode = 16;                         ! Address of space containing
  445   0537  2     desc_sysnode[dsc$a_pointer] = sysnodebuf;  ! system node
  446   0538  2
  447   0539  2     ! Initialize item list used to find system node
  448   0540  2
  449 P 0541  2     $ITMLST_INIT (ITMLST = trnlnmlst,          ! Pre-declared address for item list
  450 P 0542  2                       (ITMCOD = LNM$_STRING,   ! Logical name translation string
  451 P 0543  2                                                ! is to be obtained
  452 P 0544  2                        BUFADR = sysnodebuf,    ! Address to put system node
  453 P 0545  2                        BUFSIZ = 16,            ! Length of BUFADR
  454 P 0546  2                        RETLEN = desc_sysnode)  ! Length of returned node
  455   0547  2                   );
  456   0548  2
  457   0549  2     ! Get system node.  Documented in Specification for VMS Logical Name Extension
  458   0550  2
  459 P 0551  3     IF NOT (status = $TRNLNM
  460 P 0552  3                       (ATTR   = %REF(lnm$m_case_blind), ! Letter case makes no difference
  461 P 0553  3                        TABNAM = SD_LNM$SYSTEM,          ! Logical name table to be searched
  462 P 0554  3                        LOGNAM = $DESCRIPTOR('SYS$NODE'),! What to translate
  463 P 0555  3                        ACMODE = %REF(PSL$C_EXEC),       ! Access mode to use
  464 P 0556  3                        ITMLST = trnlnmlst               ! Predefined item list
  465   0557  4                       )
  466   0558  3                   )
  467   0559  2         THEN desc_sysnode[dsc$w_length] = 0
  468   0560  2         ELSE
  469   0561  2
  470   0562  2     ! Strip leading underscore and trailing colons, if either, from node name
  471   0563  2
  472   0564  2         BEGIN
  473   0565  3         IF .sysnodebuf[0] EQL '_'
  474   0566  4         THEN
  475   0567  4         BEGIN
  476   0568  4         desc_sysnode[dsc$w_length] = .desc_sysnode[dsc$w_length] - 1;
  477   0569  4         desc_sysnode[dsc$a_pointer] = .desc_sysnode[dsc$a_pointer] + 1;
  478   0570  3         END;
  479   0571  2
  480   0572  3         INCRU I FROM 0 TO 1
  481   0573  3             DO IF NOT CH$FAIL(CH$FIND_CH(.desc_sysnode[dsc$w_length],
  482   0574  3                           .desc_sysnode[dsc$a_pointer], ':'))
  483   0575  2                 THEN desc_sysnode[dsc$w_length] = .desc_sysnode[dsc$w_length] - 1;
  484   0576  2         END;
```

```
485   0577   2  !  Set up the $FAOL parameter list, with the addresses of the descriptors of
486   0578   2  !  the system version, the system node name, and the uptime.
487   0579   2  !
488   0580   2
489   0581   2
490   0582   2    arglist[0] = UPLIT(4, sys$gq_version);           ! Version number is 4 bytes
491   0583   2    arglist[1] = desc_sysnode;                       ! System node name string desc
492   0584   2    arglist[2] = 0;                                  ! Zero to get current date
493   0585   2    arglist[3] = desc;                               ! Uptime string desc
494   0586   2    desc[0] = .desc[0] - 3;                          ! Get rid of trailing ".00"
495   0587   2
496   0588   2
497   0589   2  !  Now format and print the header lines.
498   0590   2  !
499   0591   2    show$write_line(%ASCID 'VAX/VMS !AS  on node !AS !%D    Uptime !AS',
500   0592   2                arglist,
501   0593   2                %ASCID '  Pid    Process Name    State  Pri    I/O         CPU        Page flts Ph.Mem',
502   0594   2                0);
503   0595   2
504   0596   2
505   0597   2  !  Loop thru the scratch area, formatting and outputting the data one process
506   0598   2  !  at a time.  The data block for each process is set up in as an ordered
507   0599   2  !  sequence of longwords, in the order of the arguments to $FAOL, so that the
508   0600   2  !  data block itself can be used as the parameter list to $FAOL.  All that is
509   0601   2  !  required is some minor fixup.
510   0602   2  !
511   0603   2    WHILE .scratch[d$l_pid] NEQ 0                    ! Loop thru all processes
512   0604   2    DO
513   0605   3      BEGIN
514   0606   3  !
515   0607   3  !  Get the state.
516   0608   3  !
517   0609   3      IF .scratch[d$l_state] GEQ sch$c_colpg
518   0610   3      AND .scratch[d$[_state] LEQ sch$c_cur
519   0611   3      THEN
520   0612   4        BEGIN
521   0613   4        IF .scratch[d$l_state] EQL sch$c_mwait
522   0614   4        AND .scratch[d$[_lef] GEQ 0
523   0615   4        THEN
524   0616   5          BEGIN
525   0617   5          IF .scratch[d$l_lef] GEQ 1
526   0618   5          AND .scratch[d$[_lef] LEQ rsn_cnt
527   0619   5          THEN scratch[d$l_state] = .rsn_table[.scratch[d$l_lef] - 1]
528   0620   5          ELSE scratch[d$l_state] = cstring('RWUNK');
529   0621   5          END
530   0622   4        ELSE  scratch[d$l_state] = .state_table[.scratch[d$l_state] - 1];
531   0623   4        END
532   0624   3      ELSE scratch[d$l_state] = cstring('UNK');
533   0625   3
534   0626   3  !
535   0627   3  !  If the owner field is not empty, then the process is a subprocess;
536   0628   3  !  otherwise, check the status bits for a network or batch process.
537   0629   3  !
538   0630   3      status = .scratch[d$l_sts];                    ! Save the status
539   0631   3      IF .scratch[d$l_owner] NEQ 0
540   0632   3      THEN scratch[d$[_sts] = cstring('S')
541   0633   3      ELSE IF .$BBLOCK[scratch[d$l_sts], d$v_netwrk]
```

```
542    0634   3           THEN scratch[d$l_sts] = cstring('N')
543    0635   3           ELSE IF .$BBLOCK[scratch[d$l_sts], d$v_batch]
544    0636   3           THEN scratch[d$l_sts] = cstring('B')
545    0637   3           ELSE scratch[d$l_sts] = cstring(' ');
546    0638
547    0639
548    0640   !   Convert the priority from the internal format to the external format.
549    0641
550    0642        scratch[d$l_pri] = 31 - .scratch[d$l_pri];
551    0643
552    0644
553    0645   !   The process name string should be converted from the counted string
554    0646   !   format used in the PCB to a length/address descriptor, so that $FAO
555    0647   !   can print non-alphanumerics as periods.  To do this, use the OWNER
556    0648   !   field in the scratch area as the count, and point to the beginning
557    0649   !   of the saved string, instead of the count.
558    0650
559    0651        scratch[d$l_owner] = .scratch[d$t_name];
560    0652        scratch[d$a_name] = scratch[d$t_name] + 1;
561    0653
562    0654
563    0655   !   Multiply the CPU time for the process by -100000, setting it up for
564    0656   !   conversion into ASCII form.
565    0657
566    0658        IF .status
567    0659        THEN
568    0660   4         BEGIN
569    0661   4         EMUL(scratch[d$l_cputim], %REF(-100000), %REF(0), time);
570    0662   4         desc[0] = 16;
571    0663   4         desc[1] = proctim;                        ! Desc will contain the address
572    0664   4                                                   ! of where the actual time is.
573  P 0665   5         IF NOT (status = $ASCTIM(TIMADR = time,       ! Convert the uptime
574  P 0666   5                            TIMBUF = desc,        ! to ASCII, storing here,
575  P 0667   5                            TIMLEN = desc,        ! put length here,
576    0668   5                            CVTFLG = 0))          ! and give full date and time
577    0669   4         THEN
578    0670   5         BEGIN
579    0671   5           SIGNAL(.status);
580    0672   5           RETURN;
581    0673   5         END
582    0674   4         ELSE
583    0675   4           scratch[d$l_cputim] = desc;
584    0676   3         END;
585    0677
586    0678   !   Now produce the line of text and output it.
587    0679
588    0680   3        IF .status
589    0681   3        THEN
590    0682   4        BEGIN
591    0683   4          IF .flags[sys$v_full]
592    0684   4          THEN show$write_line(%ASCID '!8XL !15AF !5AC   !3UB!9UL!AS !9UL   !5UW   !AC!/              !%I',
593    0685   4               .scratch)
594    0686   4          ELSE show$write_line(%ASCID '!8XL !15AF !5AC   !3UB!9UL!AS !9UL   !5UW   !AC',
595    0687   4               .scratch)
596    0688   4        END
597    0689   3          ELSE
598    0690   4          BEGIN
```

```
  599    0691  4              IF .flags[sys$v_full]
  600    0692  4              THEN show$write_line(%ASCID '!8XL !15AF !5AC  !3UB!3(+)        -- swapped out --           !5UW !
  601    0693  4                  .scratch)
  602    0694  4              ELSE show$write_line(%ASCID '!8XL !15AF !5AC  !3UB!3(+)        -- swapped out --           !5UW !
  603    0695  4                  .scratch)
  604    0696                END;
  605    0697          !
  606    0698          !   Adjust the scratch pointer to point to the next block of process info.
  607    0699          !
  608    0700              scratch = .scratch + d$k_length;
  609    0701              END;
  610    0702
  611    0703  2      RETURN;
  612    0704  1      END;                                       ! End of PRINT_DATA


                                        001D2          .BLKB   2
                                        001D4 LOCK_END:
                                                       .BLKB   0

                                                       .PSECT  $PLIT$,NOWRT,NOEXE,2

              4D 45 54 53 59 53 24 4D 4E 4C 000D8 P.ABL:  .ASCII  \LNM$SYSTEM\
                                        000E2          .BLKB   2
                              0000000A  000E4 P.ABK:  .LONG   10
                              00000000' 000E8          .ADDRESS P.ABL
              45 44 4F 4E 24 53 59 53 000EC P.ABN:  .ASCII  \SYS$NODE\
                              00000008  000F4 P.ABM:  .LONG   8
                              00000000' 000F8          .ADDRESS P.ABN
                              00000004  000FC P.ABO:  .LONG   4
                              00000000G 00100          .ADDRESS SYS$GQ_VERSION
6E 6F 20 20 53 41 21 20 53 4D 56 2F 58 41 56 00104 P.ABQ:  .ASCII  \VAX/VMS !AS  on node !AS !%D   Uptime !A\
20 20 44 25 21 20 53 41 21 20 65 64 6F 6E 20 00113
              41 21 20 65 6D 69 74 70 55 20 00122
                              00 00 53 0012C          .ASCII  \S\<0><0><0>
                              010E0029  00130 P.ABP:  .LONG   17694761
                              00000000' 00134          .ADDRESS P.ABQ
73 65 63 6F 72 50 20 20 20 64 69 50 20 20 20 00138 P.ABS:  .ASCII  \ Pid    Process Name   State Pri    \
65 74 61 74 53 20 20 20 20 65 6D 61 4E 20 73 00147
20 55 50 43 20 20 20 20 20 20 20 20 4F 2F 49 00156
73 74 6C 66 20 65 67 61 50 20 20 20 20 20 20 00160          .ASCII  \ I/O      CPU      Page flts Ph.Mem\<0>
                              00 6D 65 4D 2E 68 50 20 0016F
                                    00 00  00186          .ASCII  <0><0>
                              010E004D  00188 P.ABR:  .LONG   17694797
                              00000000' 0018C          .ADDRESS P.ABS
                        4B 4E 55 57 52 05 00190 P.ABT:  .ASCII  <5>\RWUNK\
                        4B 4E 55 03 00196 P.ABU:  .ASCII  <3>\UNK\
                              53 01 0019A P.ABV:  .ASCII  <1>\S\
                              4E 01 0019C P.ABW:  .ASCII  <1>\N\
                              42 01 0019E P.ABX:  .ASCII  <1>\B\
                              20 01 001A0 P.ABY:  .ASCII  <1>\ \
                                    001A2          .BLKB   2
43 41 35 21 20 46 41 35 31 21 20 4C 58 38 21 001A4 P.ACA:  .ASCII  \!8XL !15AF !5AC  !3UB!9UL!AS !9UL  !5UW \
21 20 53 41 21 4C 55 39 21 42 55 33 21 20 20 001B3
              20 57 55 35 21 20 20 4C 55 39 001C2
```

```
20  20  20  20  20  20  20  20  20  2F  21  43  41  21  20  001CC        .ASCII   \ !AC!/          !%I\<0><0>
                                        00  00  49  25  21  001DB
                            010E003A  001E0  P.ABZ:  .LONG   17694778
                            00000000' 001E4          .ADDRESS P.ACA
43  41  35  21  20  46  41  35  31  21  20  4C  58  38  21  001E8  P.ACC:  .ASCII  \!8XL !15AF !5AC  !3UB!9UL!AS !9UL  !5UW \
21  20  53  41  21  4C  55  59  21  42  55  33  21  20  20  001F7
                20  57  55  35  21  20  20  20  4C  55  59  00206
                                        43  41  20  00210          .ASCII   \ !AC\
                            010E002C  00214  P.ACB:  .LONG   17694764
                            00000000' 00218          .ADDRESS P.ACC
43  41  35  21  20  46  41  35  31  21  20  4C  58  38  21  0021C  P.ACE:  .ASCII  \!8XL !15AF !5AC  !3UB!3(+)        -- swa\
20  20  20  20  29  2B  28  33  21  42  55  33  21  20  20  0022B
                61  77  73  20  20  2D  2D  20  20  20  20  0023A
20  20  2D  2D  20  20  74  75  6F  20  20  20  64  65  70  00244          .ASCII   \pped out --          !5UW !AC!/      \
21  20  20  57  55  35  21  20  20  20  20  20  2F  21  43  00253
                20  20  20  20  20  20  2F  21  43  41  00262
                                00  00  49  25  21  20  20  0026C          .ASCII   \   !%I\<0><0>
                            010E0056  00274  P.ACD:  .LONG   17694806
                            00000000' 00278          .ADDRESS P.ACE
43  41  35  21  20  46  41  35  31  21  20  4C  58  38  21  0027C  P.ACG:  .ASCII  \!8XL !15AF !5AC  !3UB!3(+)        -- swa\
20  20  20  20  29  2B  28  33  21  42  55  33  21  20  20  0028B
                61  77  73  20  20  2D  2D  20  20  20  20  0029A
20  20  2D  2D  20  20  74  75  6F  20  20  20  64  65  70  002A4          .ASCII   \pped out --          !5UW !AC\
21  20  20  57  55  35  21  20  20  20  20  20  20  20  20  002B3
                                        43  41  002C2
                            010E0048  002C4  P.ACF:  .LONG   17694792
                            00000000' 002C8          .ADDRESS P.ACG

                                            SD_LNM$SYSTEM=   P.ABK
                                                     .EXTRN  SYS$ASCTIM, SYS$TRNLNM

                                                     .PSECT  $CODE$,NOWRT,2

                                   007C 00000 PRINT_DATA:
                                                     .WORD   Save R2,R3,R4,R5,R6             0463
                        56  00000000G  00  9E  00002          MOVAB   SHOW$WRITE_LINE, R6
                        55  00000000G  00  9E  00009          MOVAB   SYS$ASCTIM, R5
                        5E         A0  AE  9E  00010          MOVAB   -96(SP), SP
                52      04  BC  00000040  8F  C1  00014          ADDL3   #64, @DATA, SCRATCH       0508
                                62  D5  0001D          TSTL    (SCRATCH)                0513
                                01  12  0001F          BNEQ    1$
                                04  00021          RET
    58  AE          00 FF676980  8F  00000000G  00  7A  00022  1$:  EMUL  EXE$GL_ABSTIM, #-10000000, #0, TIME   0521
                        50  AE         40  8F  9A  00030          MOVZBL  #64, DESC               0522
                        54  AE         04  BC  D0  00035          MOVL    @DATA, DESC+4           0523
                                7E  D4  0003A          CLRL    -(SP)                   0527
                        5C  AE  9F  0003C          PUSHAB  TIME
                        58  AE  9F  0003F          PUSHAB  DESC
                        5C  AE  9F  00042          PUSHAB  DESC
                        65      04  FB  00045          CALLS   #4, SYS$ASCTIM
                        54      50  D0  00048          MOVL    R0, STATUS
                        03      54  E8  0004B          BLBS    STATUS, 2$
                            014B  31  0004E          BRW     19$
                18  AE         10  D0  00051  2$:  MOVL   #16, DESC_SYSNODE           0536
                1C  AE         20  AE  9E  00055          MOVAB   SYSNODEBUF, DESC_SYSNODE+4    0537
                        50      08  AE  9E  0005A          MOVAB   TRNLNMLST, $$ITMBLKPTR       0547
                        80  00020010  8F  D0  0005E          MOVL    #131088, ($$ITMBLKPTR)+
```

```
                    80        20  AE  9E 00065              MOVAB   SYSNODEBUF, (SSITMBLKPTR)+
                    80        18  AE  9E 00069              MOVAB   DESC_SYSNODE, (SSITMBLKPTR)+
                              80  D4 0006D                  CLRL    (SSITMBLKPTR)+
                          08  AE  9F 0006F                  PUSHAB  TRNLNMLST                           0557
           08  AE      01  D0 00072                         MOVL    #1, 8(SP)
                          08  AE  9F 00076                  PUSHAB  8(SP)
                        0000' CF  9F 00079                  PUSHAB  P.ABM
                        0000' CF  9F 0007D                  PUSHAB  SD_LNM$SYSTEM
           10  AE 02000000 8F  D0 00081                     MOVL    #33554432, 16(SP)
                          10  AE  9F 00089                  PUSHAB  16(SP)
     00000000G  00      05  FB 0008C                        CALLS   #5, SYS$TRNLNM
                          54  30  D0 00093                  MOVL    R0, STATUS
                          05  54  E8 00096                  BLBS    STATUS, 3$
                              18  AE  B4 00099              CLRW    DESC_SYSNODE                        0559
                          27  11 0009C                      BRB     8$
            5F  8F        20  AE  91 0009E  3$:             CMPB    SYSNODEBUF, #95                     0565
                          06  12 000A3                      BNEQ    4$
                              18  AE  B7 000A5              DECW    DESC_SYSNODE                        0568
                              1C  AE  D6 000A8              INCL    DESC_SYSNODE+4                      0569
                              53  D4 000AB  4$:             CLRL    I                                   0572
    1C  BE      18  AE  3A  3A 000AD  5$:                   LOCC    #58, DESC_SYSNODE, @DESC_SYSNODE+4  0573
                          02  12 000B3                      BNEQ    6$
                              51  D4 000B5                  CLRL    R1
                          51  D5 000B7  6$:                 TSTL    R1                                  0574
                          03  13 000B9                      BEQL    7$
                              18  AE  B7 000BB              DECW    DESC_SYSNODE                        0575
                              53  D6 000BE  7$:             INCL    I                                   0573
                          01  53  D1 000C0                  CMPL    I, #1
                          E8  1B 000C3                      BLEQU   5$
               30  AE  0000' CF  9E 000C5  8$:              MOVAB   P.ABO, ARGLIST                      0582
               34  AE    18  AE  9E 000CB                   MOVAB   DESC_SYSNODE, ARGLIST+4             0583
                          38  AE  D4 000D0                  CLRL    ARGLIST+8                           0584
               3C  AE    50  AE  9E 000D3                   MOVAB   DESC, ARGLIST+12                    0585
               50  AE    03  C2 000D8                       SUBL2   #3, DESC                            0586
                          7E  D4 000DC                      CLRL    -(SP)                               0591
                        0000' CF  9F 000DE                  PUSHAB  P.ABR                               0592
                          38  AE  9F 000E2                  PUSHAB  ARGLIST                             0591
                        0000' CF  9F 000E5                  PUSHAB  P.ABP
                          66  04  FB 000E9                  CALLS   #4, SHOW$WRITE_LINE
                          62  D5 000EC  9$:                 TSTL    (SCRATCH)                           0603
                          01  12 000EE                      BNEQ    10$
                          04  000F0                         RET
               51  0C  A2  9E 000F1  10$:                   MOVAB   12(SCRATCH), R1                     0609
                          61  D5 000F5                      TSTL    (R1)
                          35  15 000F7                      BLEQ    13$
                      0E  61  D1 000F9                      CMPL    (R1), #14                           0610
                          30  14 000FC                      BGTR    13$
                      02  61  D1 000FE                      CMPL    (R1), #2                            0613
                          20  12 00101                      BNEQ    12$
                      2C  A2  D5 00103                      TSTL    44(SCRATCH)                          0614
                          1B  19 00106                      BLSS    12$
                          12  15 00108                      BLEQ    11$                                 0617
                  0E  2C  A2  D1 0010A                      CMPL    44(SCRATCH), #14                     0618
                          0C  14 0010E                      BGTR    11$
                  50  2C  A2  D0 00110                      MOVL    44(SCRATCH), R0                      0619
            61  0000' CF40  D0 00114                        MOVL    RSN_TABLE-4[R0], (R1)
                          17  11 0011A                      BRB     14$
```

```
                        61   0000' CF 9E 0011C 11$:   MOVAB    P.ABT, (R1)                              0620
                                   10 11 00121         BRB     14$                                      0613
                        50         61 D0 00123 12$:   MOVL     (R1), R0                                 0622
                        61   0000'CF40 D0 00126        MOVL    STATE_TABLE-4[R0], (R1)
                                   05 11 0012C         BRB     14$                                      0609
                        61   0000' CF 9E 0012E 13$:   MOVAB    P.ABU, (R1)                              0624
                        50   24    A2 9E 00133 14$:   MOVAB    36(SCRATCH), R0                          0630
                        54         60 D0 00137         MOVL    (R0), STATUS
                             04    A2 D5 0013A         TSTL    4(SCRATCH)                               0631
                                   07 13 0013D         BEQL    15$
                        60   0000' CF 9E 0013F         MOVAB   P.ABV, (R0)                              0632
                                   1B 11 00144         BRB     18$
                   07   60         15 E1 00146 15$:   BBC      #21, (R0), 16$                           0633
                        60   0000' CF 9E 0014A         MOVAB   P.ABW, (R0)                              0634
                                   10 11 0014F         BRB     18$
                   07   60         0E E1 00151 16$:   BBC      #14, (R0), 17$                           0635
                        60   0000' CF 9E 00155         MOVAB   P.ABX, (R0)                              0636
                                   05 11 0015A         BRB     18$
                        60   0000' CF 9E 0015C 17$:   MOVAB   P.ABY, (R0)                               0637
          10  A2         1F   10 A2 C3 00161 18$:   SUBL3   16(SCRATCH), #31, 16(SCRATCH)            0642
                        04   A2   30 A2 9A 00167        MOVZBL  48(SCRATCH), 4(SCRATCH)                  0651
                        08   A2   31 A2 9E 0016C        MOVAB   49(R2), 8(SCRATCH)                       0652
                             4F   54 E9 00171         BLBC    STATUS, 22$                               0658
    5B  AE      00 FFFE7960 8F   18 A2 7A 00174        EMUL    24(SCRATCH), #-100000, #0, TIME          0661
                             10 AE D0 0017F            MOVL    #16, DESC                                0662
                        54 AE 40 AE 9E 00183           MOVAB   PROCTIM, DESC+4                          0663
                             7E D4 00188               CLRL    -(SP)                                    0668
                        5C AE 9F 0018A                 PUSHAB  TIME
                        58 AE 9F 0018D                 PUSHAB  DESC
                        5C AE 9F 00190                 PUSHAB  DESC
                             65 04 FB 00193            CALLS   #4, SYS$ASCTIM
                             54 50 D0 00196            MOVL    R0, STATUS
                             0A 54 E8 00199            BLBS    STATUS, 20$
                             54 DD 0019C 19$:          PUSHL   STATUS                                   0671
          00000000G  00      01 FB 0019E               CALLS   #1, LIB$SIGNAL
                             04 001A5                  RET                                              0670
                   18  A2   50 AE 9E 001A6 20$:        MOVAB   DESC, 24(SCRATCH)                        0675
                             54 E9 001AB               BLBC    STATUS, 22$                              0680
          08   08  BC        04 E1 001AE               BBC     #4, @FLAGS, 21$                          0683
                             52 DD 001B3               PUSHL   SCRATCH                                  0685
                        0000' CF 9F 001B5              PUSHAB  P.ABZ                                    0684
                             1B 11 001B9               BRB     24$
                             52 DD 001BB 21$:          PUSHL   SCRATCH                                  0687
                        0000' CF 9F 001BD              PUSHAB  P.ACB                                    0686
                             13 11 001C1               BRB     24$
          08   08  BC        04 E1 001C3 22$:          BBC     #4, @FLAGS, 23$                          0691
                             52 DD 001C8               PUSHL   SCRATCH                                  0693
                        0000' CF 9F 001CA              PUSHAB  P.ACD                                    0692
                             06 11 001CE               BRB     24$
                             52 DD 001D0 23$:          PUSHL   SCRATCH                                  0695
                        0000' CF 9F 001D2              PUSHAB  P.ACF                                    0694
                             02 FB 001D6 24$:          CALLS   #2, SHOW$WRITE_LINE
                   66  52  40 A2 9E 001D9              MOVAB   64(R2), SCRATCH                          0700
                             FF0C 31 001DD             BRW     9$                                       0603
                             04 001E0                  RET                                              0704
```

; Routine Size: 481 bytes,   Routine Base: $CODE$ + 01D4

SHOWSYSTEM
V04-000

B 16
16-Sep-1984 01:22:08   VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:09:48   [CLIUTL.SRC]SHOWSYS.B32;1

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```
; 614          0705  1 END
; 615          0706  0 ELUDOM
```

                                                          .EXTRN LIB$SIGNAL, LIB$STOP

```
;                      PSECT SUMMARY
;
;
;       Name                    Bytes                       Attributes
;
;   $PLIT$                       716  NOVEC,NOWRT,  RD ,NOEXE,NOSHR,  LCL,  REL,  CON,NOPIC,ALIGN(2)
;   $OWN$                        112  NOVEC,  WRT,  RD ,NOEXE,NOSHR,  LCL,  REL,  CON,NOPIC,ALIGN(2)
;   $CODE$                       949  NOVEC,NOWRT,  RD ,  EXE,NOSHR,  LCL,  REL,  CON,NOPIC,ALIGN(2)
```

```
;                Library Statistics
;
;                                     -------- Symbols --------     Pages      Processing
;       File                           Total   Loaded   Percent    Mapped     Time
;
;   _$255$DUA28:[SYSLIB]LIB.L32;1      18619      62        0       1000       00:01.9
```

```
;                      COMMAND QUALIFIERS
;
;       BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS$:SHOWSYS/OBJ=OBJ$:SHOWSYS MSRC$:SHOWSYS/UPDATE=(ENH$:SHOWSYS)

; Size:           947 code + 830 data bytes
; Run Time:          00:22.7
; Elapsed Time:      01:14.4
; Lines/CPU Min:     1862
; Lexemes/CPU-Min: 23509
; Memory Used:   204 pages
; Compilation Complete
```

SHOWTERM
LIS

SHOWMISC
LIS

SHOWPROC
LIS

SHOWSYS
LIS

SHOWMAIN
LIS

SHOWMSCP
LIS

SHOWQUE
LIS

SHOWMSG
LIS